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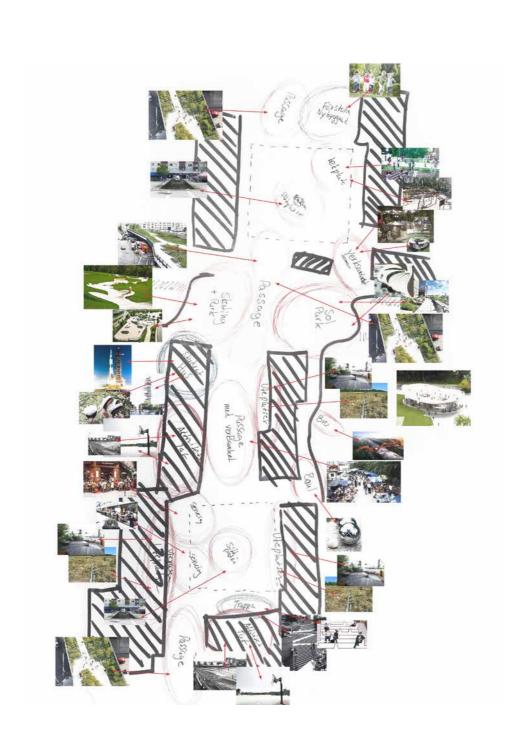


By: Jonathan Eriksson

Education:

M.Sc. / Landscape Architecture - Master's Programme (120hp)	2018-2022
Swedish University of Agricultural Sciences (SLU)	Alnarp
M.Sc. / Master's programme in Urbanism Studies (60hp)	2019-2020
Royal Institute of Technology (KTH)	Stockholm
B.Sc. / Architecture, Visualization & Communication (180hp)	2015-2018
Malmö University (MAU)	Malmö

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VISUALIZATIONS
3D-modeling, Renderings, Visualizations



VERTICAL PUBLIC SPACE

M.Sc. thesis, multi-story parking structures



RUMET UNDER BRON

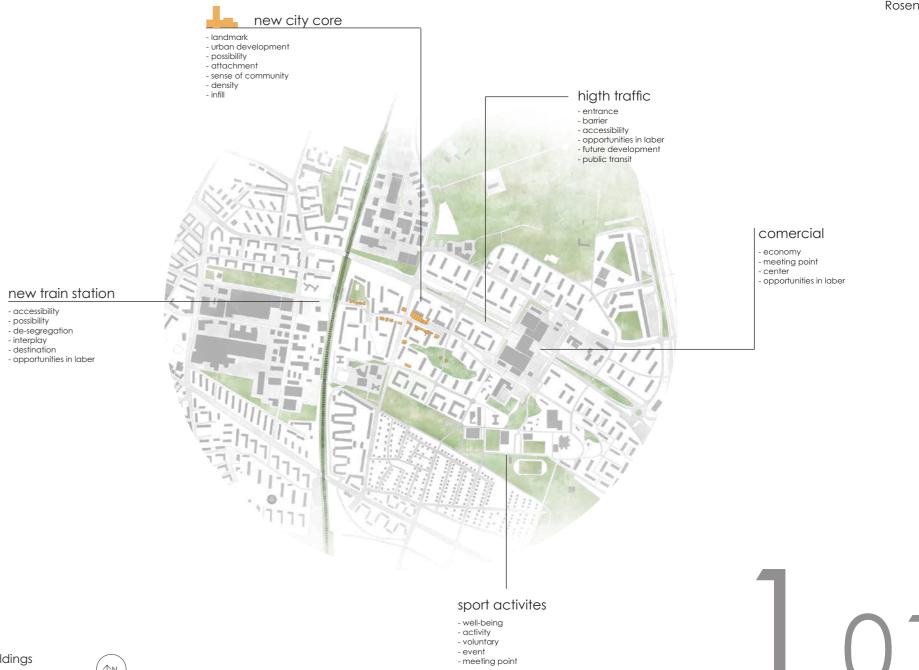
B.Sc. thesis, leftover spaces

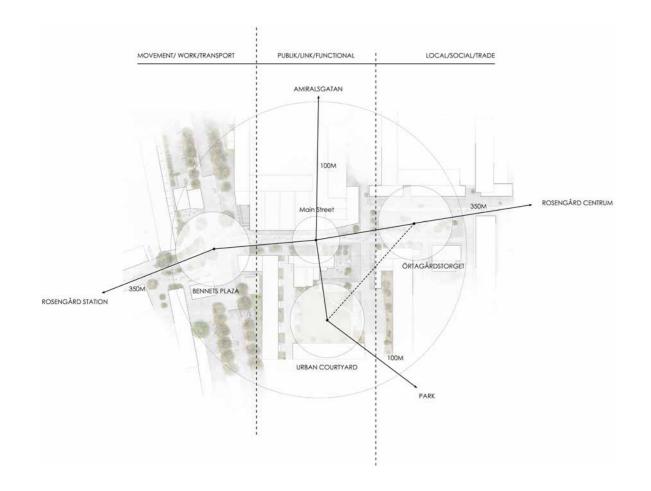








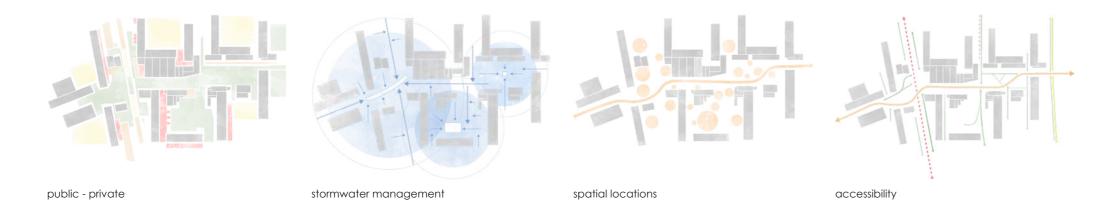




Culture Casbah City Core

The Culture Casbah City Core (Cx4) project propose to develop the city core of the original Culture Casbah plan programme. The Cx4 project defines existing qualities within the site and connecting them with key spaces in the new plan programme. The vision is an attractive city core with new possibilities for local developments in business, labor, public space, housing and new services for the inhabitants.

The main development in the propose is the transformation of an existing courty-ard to a qualitative public place for all Rosengårds inhabitants, "Urban Courty-ard". The Urban Courtyard project work with an interplay between existing and new planed buildings to define an attractive public space with intersections in indoor - outdoor spaces. There the private contribute to the public and inverted, there greenspace with small hardscape interventions can become a simple but attractive place.





Visualizations

Visualizations: Sweco Urban Insight

During my time as a freelancer, I have produced visual material for Sweco's cross initiative Urban Insight, which is widely used in their insight reports and various communication channels (both nationally and internationally). So far, I have produced visualizations on the themes; Healthy water cities – From sewer to health booster, Healthy cities for the next generation, Building back better and Towards circularity.

In process, these projects are relatively rapid, and leaves a lot of independence and responsibility to myself in its production.

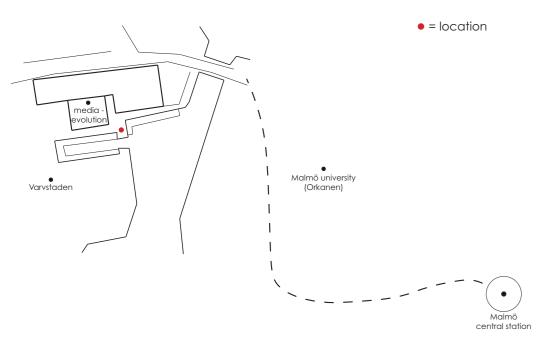














The project "Earth light" is the result of an 3D-visualization curse that gave advance knowledge and skills in digital image production within the field of architecture and urban planning. The task was to 3D modeling "Kiosk m.poli" by Brute Deluxe, and put it within a new context.

The concept become "Earth light", a temporary café kiosk with an interior in colorful mosaic, and with a reflective façade, which in combination with spotlights aim to create an esthetic expression within the site. With the objective to subsidize the street life and the adjacent business through the day, and at night become a guideline in the dark that contribute with esthetic, safety and intergation.









VERTICAL PUBLIC SPACE

- the multy-story parking structures potential in relation to public space

Malmö

The purpose of the project is to investigate the multi-story parking structures potential in relation to retrofit into public spaces. The project built on an alternative future scenario, there the amount of automobiles decreasing in our inner-city areas out from a mobility shift, linked to new technology and change of habits. This scenario will generate a spatial consequence on a city scale there several multi-story parking structures will become available for retrofitting into new types of uses and functions. This project investigates the potential and challenges of the retrofitting of multi-story parking structures out from contemporary practice, previous research, innovative projects and an actual case study of P-house Godsmagasinet in Malmö, Sweden. The work results in an exploratory design process in how P-house Godsmagasinet can be retrofitted into a public space out from a strategic design approach. There the design methodology is divided into different phases, to collect and use information simultaneously within the ongoing process.



Fulltext available at: http://kth.diva-portal.org/smash/record.jsf?pid=diva2:1474181





0. Today:

- Monofunctional
- Nois
- Car dominant
- Polluted

1. Space to place:

- Active
- Place
- Meeting point
- Wifi

2. Steping Up:

- Co-working space
- Music
- Recreation
- Food
- Colective events

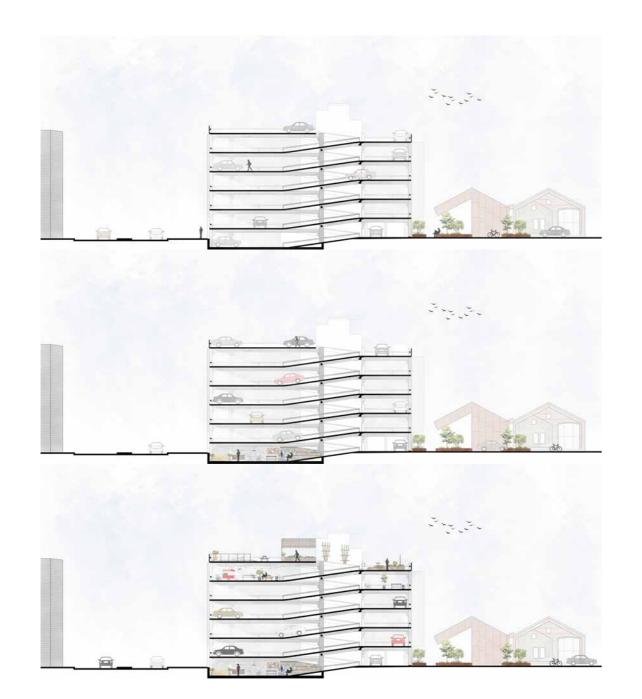
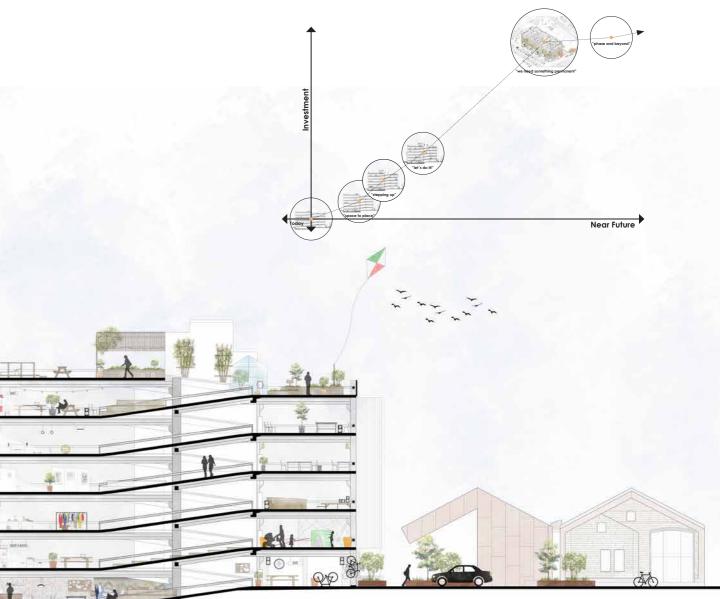


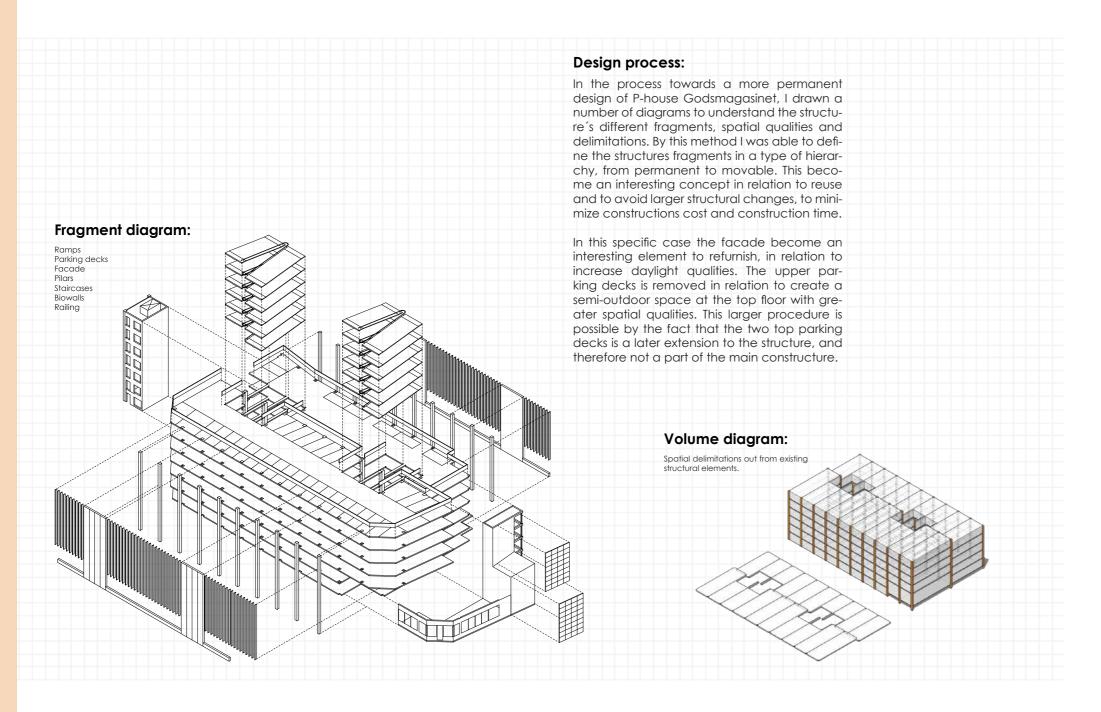
Figure 34. Diagram in relation to design methodology, communicating investment in relation to time to understand investment risks (illustration by the author, 2020).

Five Phases:

The methodology in activating P-house Godsmagasinet is a strategic design process divided into five phases. There the three first phases are physical trails based on contemporary participation processes that direct the projects future interventions. By this temporary strategy the first three phases require minimal investment and allow analytical results simultaneously as the project is active. This both minimize investment risks and allow the projects users to be a part of the development towards a more permanent retrofitting of the multi-storey parking structure.



Phase 3: "let's do it!"







The Space Under the Bridge

- Leftover room's potential

Project: Bachelor's thesis (20hp)

Partner: Terese Svennberg

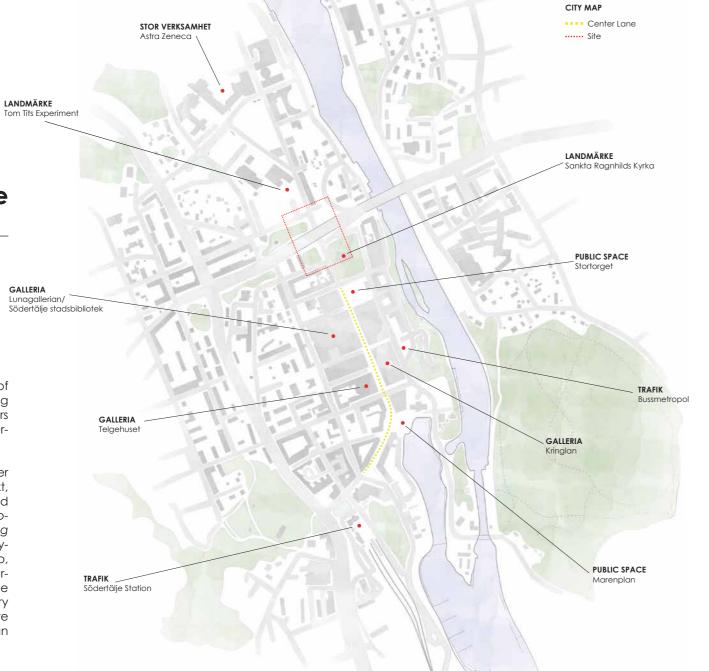
University: Malmö university (MAU)

Period: 12 week (2018)

Available at: http://muep.mau.se/handle/2043/25471

he purpose of the work is to highlight the potential of several urban spaces, the left-over spaces that lacking a clear use or function. Where the local interests, its users and the context becomes the starting point for understanding what needs the space should be used for.

The work is based on a case study of the space under the bridge, Mälarbron in Södertälje and its context, where three proposals for development are studied and analyzed using a concept box. We especially support Quentin Steven's book The Ludic City - Exploring the Potentials of Public Spaces (2007), where his playful view of the city becomes a red thread to apply to, among other things, Kim Dovey's general theories of urban design in his book Urban Design Thinking (2016). The work results in a process that becomes an exploratory process of how the space under Mälarbron gets a more meaningful and versatile role that strengthens the urban context in the area.



Densite:



Volume:

- analysis of form and placement.
- interaction between existing and additions.
- idea of the impact of the context.

Mix:

Norra gräsplätten Turingeparken Norra parkerinaer Rummet under bron

Urban Furnitures: Bänkar-parken Bänkar-stråk

Ovala formade objekt (sittmöbel/konst) Konstbelysning Teknikelement kopplade till Tom Tits verksamhet

Buildings: Väderskyddat rum under bron

Traffic: Busshållplatser Kollektivtrafik

Parkerinasplats under bron Parkeringsplats nordöst om bron Parkerinasplats nordväst om bron Laddstolpe för elcyklar

Nya träd Befintliga träd Vägg med graffiti Damm i park

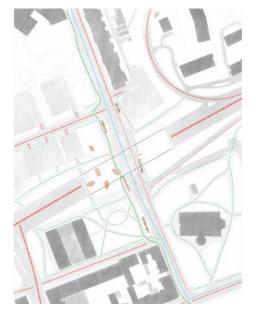
Ny Häck mot Storgatan Nya rabatter Ornamentation:

Konstvägg Möbleringszon i tegel Spegeltak Konstelement längs Storgatan

Functions:

- list of existing and new features.
- mix of functions and services
- · attraction in relation to usability.

Access:



Movement:

- new movement patterns based on new additions.
- line of sight based on existing movement patterns.
- idea of how the movement creates spatiality.

D.M.A:



Social interactions:

- hypothetically, map interaction points.
- new added features that contribute to activation.
- movement and functions.

Exploratory process:

In the final chapter of our project we present our own exploratory process, a physical trial, there we highlight a number of possibilities in relation to the activation of the bridge room and its context. These six interventions are designed out from our theoretical, analytical and case findings in relation to the local needs and desires.



Chess:

- popular indoor activity to outdoors space.
- activity for both elderly and young people, generates new meetings.
- active play performer or active observer, public play.



Ice-skating:

- seasonal activity (winter-time).
- generates public life and calls for observation.
- playful and enlightened.
- movement and outdoor activity.

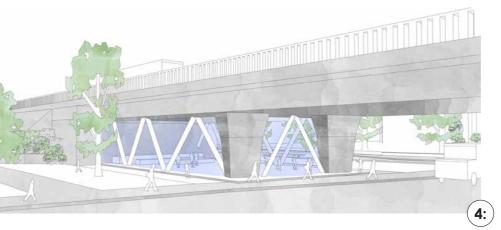


Flexiytan:

3:

The Scene:

- allows local artists to take place in the public realm.
- attracts and entertains people.
- playful and enlightened.
- generates public life and calls for observation.



Transparent:

The propose "Transparant" is mainly based on interviews from the local inhabitants and there strives to visit outside under a longer period of time during the season. Transparant plays with the intersection between outside and inside, there the transparent glass-cube activates the exterior by observation, light and present. Its interior is a flexible space for temporal activities, for both local organisations and the private sector. The space intends to be an extension of the home as well, out from the knowledge of overcrowded apartment and young people that need an alternative space for educational or social purpose.



The Business:

- administrative responsibility, lending chess pieces, ice skating and music etc.
- a business provides more opportunities, with services that enable longer visits (food, wc etc.).
- adds a humble mix of private / public, important to find the right owner of the business.



The Kiosk:

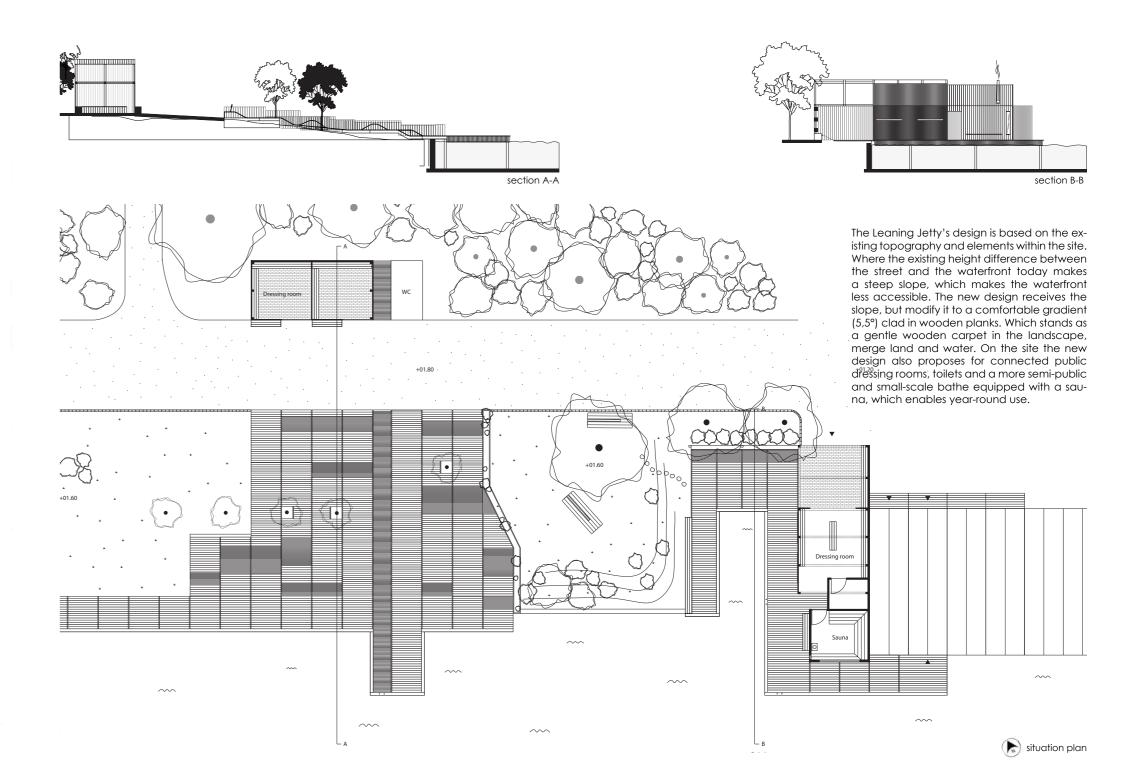
- service that invites people to be a part of the place.
- contributes with background activity and therefore safety.

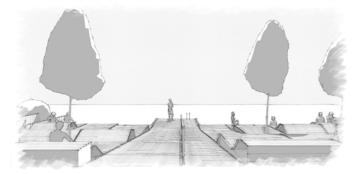
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The Leaning Jetty, Köping

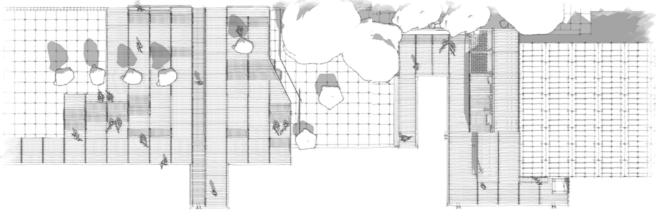
Project: Waterfront activation and public space design in Köping Course: Nordic Studio - Designing Urban Public Places (7.5 hp)

The Leaning Jetty is part of an urban recreation project in the small town Köping, Sweden, located next to the lake Mälaren. The project aims to be a part of the activation process of the waterfront and the harbor area. Creating a place for the inhabitants to meet, bathe, and simultaneously generating new flows between the town and the harbor, which will favor the city in both social and economic





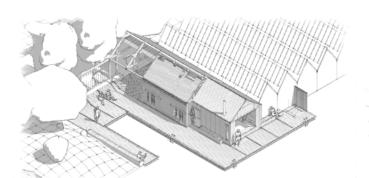
View from the top of the bridge into the water.



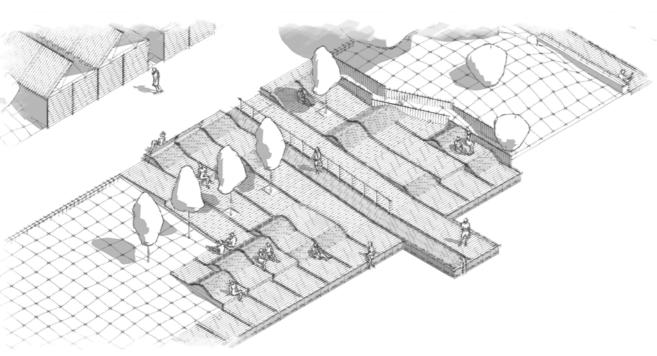
3D-siteplan over the site, highlighting the designs interplay with the landscape and dynamic aspects.



View from the water towards the sauna.

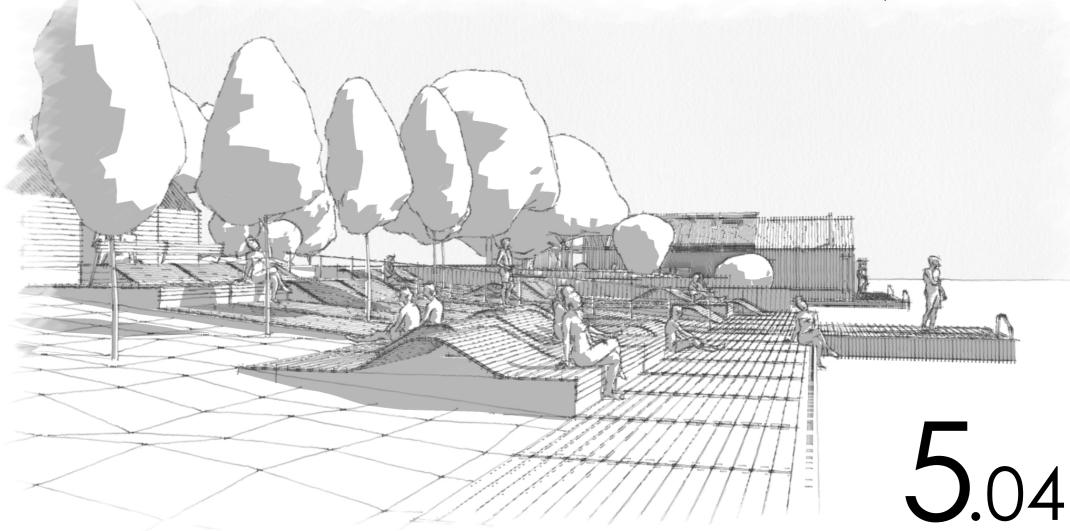


Isometric drawing over the small-scale bathe and the sauna.



Isometric drawing over the Leaning Jetty.

The Leaning Jetty aims in its simplicity, in relation to material and dimensions to create various spaces within the jetty for sitting, sunbathing, interaction and play. In hope of establish a common ground for the inhabitants of Köping to enjoy together and grow as a community from.



















































































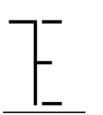






















Publications:

Privatization of Public Space - Apple Piazza Liberty M.Sc Thesis, SLU, 2022.

Vertical Public Space - Multi-story Parking Structures Potential in Public Space M.Sc Thesis, KTH, 2020.

The Space under the Bridge - Leftover room's potential B.Sc Thesis, MAU, 2018.







